



Micro Bridge 10

Highly Intelligent Duplicate Bridge Software for Windows

Micro Bridge supports many types of duplicate bridge and functions that are useful for beginners, average players, and even experts. You can enjoy playing bridge with computer and human players as if you were in a tournament.

Fair Play Algorithms

The computer is a completely fair player and algorithms are based on the Monte Carlo Simulation Method. The computer randomly generates unknown hands under known conditions that are derived from information of the auction and defenders' signals. A computer player bids and plays well just like an experienced player.

Game Types

- **Practice:** You simply play each board respectively. The score is calculated based on duplicate scoring.
- **Team Match:** Your results are compared with the results of the Closed Room that is achieved by a computer parallel to your play. Two types of scoring methods (IMP and Board-a-Match scoring) are available.
- **Using Actual Tournament Data:** Your results are compared with actual results. Micro Bridge calculates your match points and decides your final ranking. Team match and three types of pairs tournament (Match-Point, IMP scoring, and IMPs against the datum) are supported.
- **Using PBN Files:** You can play Practice and Team Match, using PBN files (Portable Bridge Notation).

Actual Tournament Data

Micro Bridge contains over **10,000** boards of actual tournament data. Additional data disks are also available.

Network Support

- **LAN (Up to Four Persons):** You need two or more computers which share the same folder on the network.
- **Modem (Two Persons):** You can play with your human partner via a modem.
- **Direct Serial Link (Two Persons):** You can play with your human partner by connecting the serial ports of two computers with a serial cross cable (null-modem cable).

Pre-defined Bidding Systems

Fourteen fundamental bidding systems, including American, Danish, Dutch, English, Finnish, French, Japanese, and Swedish systems, are pre-defined.

General Approaches

- Four Card Majors (ACOL & Goren)
- Five Card Majors (American & French)
- European Five Card Spades
- Two Over One Game Force

Bidding Options

- Strength Variations: 1NT (12-14, 13-15, 15-17, 15-18, 16-18), 2NT (20-21, 21-22, 22-24), Opening Suit Bids of One, Overcalls, Jump Overcalls, and Takeout Dbl.
- Forcing Raises, Limit Raises, Jacoby 2NT, Stenberg 2NT, 3NT Forcing Raise, Inverted Minor Raises, Splinter Bids, New Minor Forcing, Checkback Stayman
- Value Swiss, Trump Swiss, Minor Suit Swiss
- 1NT-2♣: Forcing Stayman, Non-forcing Stayman, 4-Response Stayman (French style)



- 1NT-3♣/3♦: Preemptive, Game Invitation, Slam Try
- 1NT-3♥/3♠: Preemptive, Invitation, Forcing, Slam Try
- Jacoby Transfers, Minor Suit Stayman, 2♠ Minor Suit Transfers for Sign Off, Texas Transfers
- 1NT-2♠/2NT, 1NT-2♠/3♣: Minor Suit Transfer
- Puppet Stayman, Baron, Flint (after 2NT opening)
- Strong 3NT (25-27), Gambling 3NT, Acoll 3NT
- Strong Twos, 2♣ Strong, Acoll Twos, Benjamin Twos, French 2♣/2♦, Flannery 2♦, Roman 2♦, Mini-Multi 2♦
- Weak Twos (6-10, 6-11, 7-10, 7-11), New Suit Non-Forcing, New Suit Forcing, Ogust, Feature Asking
- Opening Preempts: Sound, Light (not Vul, throughout)
- Negative Dbl., Responsive Dbl., Maximal Dbl.
- Michaels, Ghestem, Truscott 2NT (Jordan), Sandwich Notrump, Landy, Astro, Cappelletti, Lebensohl

Defenders' Signal Options

- Lead from AK, Length Leads (Fourth Best, Third Best and Lowest, or Parity). Lead from xxx, Lead from xxxx.. (vs suit and notrump respectively)
- Attitude and Count Signals, Standard or Upside-Down.

Other Features

Random Deal, Restricted Deal, Visual Hand Editor, Automatic Auction for Beginners, Controlling Multi-Seat, Alert, Claim, Concession, Hint, Undo, Convention Card, Summary, Bidding Information, Bidding System Browser, Making Your Own Bidding Systems, Review Auction and Play, Save and Review Hand Records, Four Types of Bidding Aggressiveness, Ten Play Level, Match Point and IMP Tactics, Card Variations (Graphic and Character, Eight Regional Notations: Danish, Dutch, English, French, German, Italian, Spanish, and Swedish), Sounds, etc.

System Requirements

- Windows 95/98/Me/NT4.0/2000/XP installed
- CD-ROM drive, mouse, and VGA monitor
- 32MB free space on your hard disk
- 100MHz CPU; faster processor improves play skill
- Optional: Modem, network adapter, Sound card