

## **Defense against strong artificial openings**

### **2C or 2D openings**

- Pass: Any strong hand or weak but not suitable for obstruction
- DBL: Natural
- Overcall: Natural
- 2NT: 5+5+ in minors
- Other: pre-emptive

### **1C opening**

- Pass: Any strong hand or weak but not suitable for obstruction
- DBL/1D/H/S: Natural
- 1NT: diamonds & spades
- 2C/D/H/S: the suit bid & and the next higher suit
- 2NT: clubs & hearts
- Other: pre-emptive

After 1C-1D and 2C-2D the structure is exactly the same, except that one cannot show clubs at the same level.

A bid of NT by the partner of the intervening player is the only forcing bid available.