

2H/S in 1st and 2nd seats: 6-10 HCP, 6+ card suit

2H/S in 3rd seat: 5-9 HCP, 6+ card suit

2H/S in 4th seat: 10-13 HCP, good 6+ card suit

- ❑ 3/4H/S: Pre-empt
- ❑ 2S/NT: Asking for second suit or feature
 - 3H/S: No second suit, no feature
 - 2NT: spades
 - Other suit: 4+ suit or feature
 - 3NT: AKQxxx
- ❑ 2NT/3C: OGUST
 - 1st step: Min, bad suit
 - 2nd step: Min, good suit
 - 3rd step: Max, bad suit
 - 4th step: Max, good suit
- ❑ 3C/3D: Asking for short suit
 - 3H/S: No short suit
 - 3S/H: Short spades/ hearts
 - 3D: Short diamonds
 - 3NT: Short clubs/diamonds
 - 4C over 3D: Short clubs
- ❑ 3H over 2S: Natural, non-forcing
- ❑ 3D over 2H: 6+ spades, forcing to 3H/S only
- ❑ 4C/D: 6+ suit, non-forcing

Responses after opponent's DBL

- ❑ RDBL: Parking lot
- ❑ Pass: To play
- ❑ Others: Lead-directing
- ❑ Jump shift: Suit bid + fit
- ❑ 2NT: OGUST

Responses after opponent's overcall

- ❑ DBL: Business
- ❑ 3/4H/S: Pre-empt