

FORCING CLUB DEFENSES

Specific Two Suited Defense

DOUBLE Clubs & Hearts
1D Diamonds & Hearts
1H Hearts
1S Spades
1N Clubs OR Diamonds
2C Clubs & Spades
2D Diamonds & Spades
2H Hearts & Spades
2S Spades
2N Minors

* 3 level bids (and higher) are natural.

Mathe

DOUBLE 4-4 or better in the majors
1NT 4-4 or better in the minors
2NT 5-5 or better in the minors

All other bids are natural.

This structure is simple and can also be applied after 1C - P - 1D.

CRASH (Color Rank And SHape)

DOUBLE 2 suits of the same color (Red OR Black)
1D 2 suits of the same rank (Majors OR Minors)
1NT 2 suits of the same shape (Round OR Pointed)

Everything else is natural. 1H and 1S are generally 5+ cards, but could be a good 4 card suit.
Each partnership should decide if CRASH applies over 1C (forcing) - P - 1D - ? and an artificial 2C opening.

MACE vs. a Strong Club

DOUBLE At least 4-4 in the minors
1D 3-3 or 4-3 in the majors
1H/1S Natural, 5+ (or good 4) card suit
1NT Clubs & Hearts OR Diamonds & Spades (4-4 or better)
2NT Both Majors OR Both Minors (5-5 or better)

Bids at the 2-level, 3-level, etc. are natural.

Note: This system tends to have more of a destructive nature than other forcing club systems.

D.O.N.T. + T(ON) vs. a Strong Club

DOUBLE Lead Directional in Clubs or Hearts
PASS Lead Directional in Diamonds or Spades

1D 5+ Hearts or no more than 2 hearts
1H 5+ Spades or no more than 2 spades
1S 5+ Clubs or no more than 2 clubs
1NT 5+ Diamonds or no more than 2 diamonds
2C Clubs & Another
2D Diamonds & Major
2H Hearts & Spades
2S Spades
2NT Both Minors

Higher bids are natural.

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