

The 2 Opening in the HIGH System - Polish Scissors

This 2 opening shows (at least) 5-5 in any two suits. The strength is either 5-10 high card points or a very strong hand (10 tricks) with at least 5-5 in the Minors. In most tournaments in Norway this convention is not allowed, as any preemptive opening bid must show at least one specified suit, so in the LOW system the 5-5 hands are opened 2 /2 /2 NT (showing Majors / +another / +Major respectively).

The principles we apply when responding to partners 2 opening may be summarized as follows:

bid 3 /3 with any weak hands

bid 2 No Trump as a game-inviting relay, whereafter the opener shows his strength and distribution. Any maximum hand will answer 3 / to the 2 NT relay, and game-force is established. With minimum hands responder will bid his lowest available suit on the 3-level except with 5-1-2-5 / 5-0-3-5 hands which will respond 3 NT

bid 3 /3 natural and forcing with a good hand and a 6card+ suit of your own

Note that 3 /3 may be a tactical bid to begin with. A decent hand with a (4)-(2)-5-2 distribution will bid 3 on the first round, and if partner has the right Major he may lift to game.

Responses to the 2 Opening - HIGH System:

2	5-10 hcp / 18 hcp+	5-5 in any two suits, 5-10 hcp or 10 tricks with /+	General RKCB principles
2 NT		Forcing and asking, game-force vs. max and vs. 5-1-2-5	
3 /	8-10 hcp	Max, any distribution, game-force established	
3		Asking, accepts 4-level vs. + /	
3	8-10 hcp	/ + another	
3		Asking for the other suit	
3 NT	8-10 hcp	/ +	4 /4 = RKCB- /
4 /		LoHi for shortness	
4	8-10 hcp	Short lowest, i.e. 2-1-5-5 / 3-0-5-5	4 /4 = RKCB- /
4	8-10 hcp	Short highest, i.e. 1-2-5-5 / 0-3-5-5	4 /4 NT = RKCB- /
4 /	8-10 hcp	/ + and short lowest, i.e. 2-5-1-5 / 3-5-0-5	4 /4 = RKCB- /
4	8-10 hcp	/ + and short highest, i.e. 1-5-2-5 / 0-5-3-5	4 /4 NT = RKCB- /
4	8-10 hcp	/ + and short lowest, i.e. 5-2-1-5 / 5-3-0-5	4 NT/5 = RKCB- /
4	8-10 hcp	/ + and short highest, i.e. 5-1-2-5 / 5-0-3-5	4 NT/5 = RKCB- /
3	8-10 hcp	+	4 /4 = RKCB- /
4 /		LoHi for shortness	
4	8-10 hcp	Short lowest, i.e. 2-5-5-1 / 3-5-5-0	4 /4 NT = RKCB- /
4	8-10 hcp	Short highest, i.e. 1-5-5-2 / 0-5-5-3	4 /4 NT = RKCB- /
3 NT	8-10 hcp	/ and short lowest, i.e. 5-2-5-1 / 5-3-5-0	4 /4 = RKCB- /
4 /	8-10 hcp	/ and short highest, i.e. 5-1-5-2 / 5-0-5-3	4 /4 = RKCB- /
4	8-10 hcp	/ and short lowest, i.e. 5-5-2-1 / 5-5-3-0	4 NT/5 / = RKCB- /
4	8-10 hcp	/ and short highest, i.e. 5-5-1-2 / 5-5-0-3	4 NT/5 / = RKCB- /
3		Alternative asking, denies and shows implicitly	
3	8-10 hcp	+Minor (only Minor is possible trump suit)	
4 /		Asking for the Minor	
4	8-10 hcp	+ /	4 = RKCB- /
4	8-10 hcp	+	4 = RKCB- /
3 NT	8-10 hcp	/ +	4 /4 = RKCB- /
4 /	8-10 hcp	LoHi for shortness	
4	8-10 hcp	Short lowest, i.e. 2-1-5-5 / 3-0-5-5	4 /4 = RKCB- /
4	8-10 hcp	Short highest, i.e. 1-2-5-5 / 0-3-5-5	4 /4 NT = RKCB- /
4 /	8-10 hcp	/ +	4 /4 = RKCB- /
4	8-10 hcp	+	4 /4 NT = RKCB- /
4	8-10 hcp	+ (only is possible trump suit)	4 = RKCB- /
3	5-7 hcp	+ another, not forcing	
3		To play against / , for correction otherwise	
3		Game forcing and asking, accepts 4-level vs. + /	
3 NT	5-7 hcp	/ +	4 /4 = RKCB- /
4 /		LoHi for shortness	
4	5-7 hcp	Short lowest, i.e. 2-1-5-5 / 3-0-5-5	4 /4 = RKCB- /
4	5-7 hcp	Short highest, i.e. 1-2-5-5 / 0-3-5-5	4 /4 NT = RKCB- /
4 /	5-7 hcp	+ and short lowest, i.e. 2-5-5-1 / 3-5-5-0	4 /4 = RKCB- /

4	5-7 hcp	+ and short highest, i.e. 1-5-5-2 / 0-5-5-3	4 /4 NT = RKCB- /
4	5-7 hcp	+ and short lowest, i.e. t-2-5-1 / 5-3-5-0	4 NT/5 = RKCB- /
4	5-7 hcp	+ and short highest, i.e. 5-1-5-2 / 5-0-5-3	4 NT/5 = RKCB- /
3	5-7 hcp	+ /, not forcing	
3		To play against + , for correction otherwise	
4		Asking for the black suit	
4	5-7 hcp	+	4 /4 NT = RKCB- /
4	5-7 hcp	+ and short lowest, i.e. 5-5-2-1 / 5-5-3-0	4 NT/5 = RKCB- +
4	5-7 hcp	+ and short highest, i.e. 5-5-2-1 / 5-5-3-0	4 NT/5 = RKCB- +
3	5-7 hcp	+ and short lowest, i.e. 5-2-1-5 / 5-3-0-5, not forcing	4 /4 = RKCB- /
3 NT	5-7 hcp	+ and short highest, i.e. 5-1-2-5 / 5-0-3-5	4 /4 = RKCB- /
4	18 hcp+	10 tricks with + , singleton	4 /4 = RKCB- /
4	18 hcp+	10 tricks with + , singleton	4 /4 = RKCB- /
4	18 hcp+	10 tricks with + , void	4 /4 NT = RKCB- /
4	18 hcp+	10 tricks with + , void	4 NT/5 = RKCB- /
3		To play against 5-10 hcp and + another for correction otherwise	
3	18 hcp+	10 tricks with + , singleton	4 /4 = RKCB- /
3 NT	18 hcp+	10 tricks with + , singleton	4 /4 = RKCB- /
4		Very distributional hand with 6-card+ , invitational	
4	18 hcp+	10 tricks with + , void	4 /4 = RKCB- +
4	18 hcp+	10 tricks with + , void	4 /4 NT = RKCB- +
3		To play against 5-10 hcp and + another, for correction otherwise	
3 NT	18 hcp+	10 tricks with + , singleton	4 /4 = RKCB- /
4	18 hcp+	10 tricks with + , singleton	4 /4 = RKCB- /
4		Very distributional hand with 6-card+ , invitational	
4	18 hcp+	10 tricks with + , void	4 /4 NT = RKCB- /
4	18 hcp+	10 tricks with + , void	4 NT/5 = RKCB- /
3		Natural, 6-card+, forcing	
3	5-10 hcp	+Minor, 0/1 card . i.e. 5-1-(-5)-(2) / 5-0-(5)-(3)	
3 NT	5-10 hcp	+ , 0/1 card , i.e. 2-1-5-5 / 3-0-5-5	
3		Natural, 6-card+, forcing	
3 NT	5-10 hcp	+ , 0/1 card	